# **Classifying Conformal Field Theories**

Leonard Hardiman

# String Theory

String theory replaces the *point-like particles* of particle physics with one-dimensional objects called *strings*.

Quantum Field Theory	String Theory
•	$\bigcirc$

#### **Topological Quantum Field Theories**



Setting  $X_1 \sim X_2$  if  $X_1$  is topologically equivalent to  $X_2$  would lead us towards a *topological quantum field theory*.

#### **Conformal Quantum Field Theories**



Setting  $(X_1, g_1) \sim (X_2, g_2)$  if  $(X_1, g_1)$  is conformally equivalent to  $(X_2, g_2)$  leads us towards a *conformal field theory*.

#### Segal's Category

$$\mathsf{Obj}(\mathcal{C}) = \left\{ \underline{n} := \bigsqcup_{n} S_{1} \mid n \in \mathbb{N} \right\}$$
$$\underline{n} = \underbrace{\bigcirc \bigcirc \bigcirc \ldots \bigcirc}_{n} \ldots \bigcirc$$

 $\operatorname{Hom}(\underline{n},\underline{m}) = \{[X] \mid \overset{X \text{ is a Rimannian Manifold with } n \text{ incoming} \}$ 



# Definition of a Conformal Field Theory

Let  $H \in$ **VECT** be a Hilbert space. Then a conformal field theory on *H* is a monoidal functor

 $\mathcal{U}:\mathcal{C}\to \textbf{VECT}$ 

that sends  $\underline{1}$  to H (and satisfies certain other axioms).

#### Remark

The fact that  $\mathcal{U}$  is monoidal implies  $\mathcal{U}(\underline{n}) = H^{\otimes n}$ . Therefore  $X \in \text{Hom}(\underline{n},\underline{m})$  is sent onto a linear map from  $H^{\otimes n}$  to  $H^{\otimes m}$ .

An important question in the field is the classification of possible conformal field theories. In other words how much data do we need to construct such a functor?

# The answer can be summed up via the following mnemonic: **Donut Pants**

#### Pants (i.e. Trousers)



All elements in  $Hom(\underline{n}, \underline{m})$  can be cut up into *pairs of pants*.

# Pants (i.e. Trousers)



Under our functor  $\mathcal{U}$  a pair of pants (equipped with a conformal structure) is sent onto a linear map  $H \otimes H \rightarrow H$ . The Hilbert space H is therefore equipped with an infinite sequence of inner products, this gives rise to a V.O.A.

# Donuts (i.e. Glueing)



## Modularity of the Partition Function



Conformal structures on the torus are parametrized by  $\tau \in \mathbb{C}^+/\mathsf{PSL}_2(\mathbb{Z}).$ 



and  $\mathcal{Z}$  is a *modular* function (i.e. invariant under the action of  $PSL_2(\mathbb{Z})$ ).

#### WZW Models



## WZW Models



#### WZW Models



Where  $\mathfrak{g}$  is an affine algebra. We therefore get a representation of  $\mathfrak{g} \oplus \overline{\mathfrak{g}}$ . Any such representation is a direct sum of irreducible representations. When we take the trace of this representation we get the character, which will be the sum of the characters of the irreducibles.

$$\mathcal{Z}( au) = \sum_{\lambda,\mu} M_{\lambda\mu} \ H_{\lambda} \otimes \overline{H_{\mu}}, \qquad M_{\lambda\mu} \in \mathbb{Z}^{\geq 0}$$

# Modularity in WZW models

The partition function

$$\mathcal{Z}( au) = \sum_{\lambda,\mu} M_{\lambda\mu} \ H_{\lambda} \otimes \overline{H_{\mu}}, \qquad M_{\lambda\mu} \in \mathbb{Z}^{\geq 0}$$

is completely determined by the integer matrix  $M = (M_{\lambda\mu})$ .

For every affine algebra  ${\mathfrak g}$  there exists matrices S and  ${\mathcal T}$  such that

 $\mathcal{Z}$  modular  $\iff$  *M* commutes with *S* and *T*.

Therefore the problem of classifying WZW models has been reduced to the purely algebraic problem of finding integer matrices that commute with S and T! Such matrices are called physical invariants.

#### The CIZ Classicafation

Physical invariants of WZW models for which  $\mathfrak{g} = \widehat{\mathfrak{sl}_2}$  were classified by Cappelli, Itzykson and Zuber in 1987.

Their classification had an A-D-E meta-pattern!

The goal is to understand why this occurs. Current research is focused around the fact that  $TL(-[2]_q)$  is a subcategory in  $Rep(\widehat{\mathfrak{sl}_2})$  and representations of  $TL(-[2]_q)$  that generate rational conformal theories are classified by **A-D-E**.